

Sprint 7 Planning Meeting Minutes

Sprint: 7

Date: 4/13/26

Start Time: 9:00 PM

End Time: 10:00 PM

Attendees

- Christian Mendez
- Haruki Horiuchi
- Serkens Delice
- Ashley Agbonkhese
- Ajani Cole

Team Velocity

The team will continue working with an estimated velocity of **15 story points**, based on previous sprint performance and current workload.

Selected User Stories for This Sprint

(Ordered by priority)

User Story #1: LinguaLink Project Definition Refinement

As a student team member,

I want to refine and document the finalized purpose, scope, and core features of LinguaLink,

So that all team members share a consistent understanding and future development decisions remain aligned.

User Story #2: Technical Architecture & Codebase Review

As a student developer,

I want to review and document the current system architecture and codebase structure,
So that the application is easier to maintain, scalable, and ready for future development.

User Story #3: UI/UX Design Guidelines Creation

As a student designer,

I want to create and document the initial UI and UX guidelines for LinguaLink,

So that the application's design is visually consistent and user-friendly, supporting the project's overall goals.

Team Member Commitments

- **[All]** – User Story #1, #2, and #3

Sprint Focus

This sprint will focus on strengthening project clarity, technical readiness, and design consistency. The team will align on the product vision, improve system understanding, and establish UI/UX standards to ensure a solid foundation for implementing more advanced features in future sprints.

User Story #1 Tasks

- Review feedback from previous sprints on project goals and direction
- Update documentation outlining purpose, target users, and core features of LinguaLink
- Confirm boundaries and limitations of LinguaLink to avoid scope creep in future sprints

User Story #2 Tasks

- Analyze current codebase structure and identify scalability concerns
- Document system architecture and key components
- Propose improvement recommendations and identify flaws in current and planned features

User Story #3 Tasks

- Define UI design principles (colors, typography, layout standards)
- Create UX guidelines focused on usability and accessibility
- Develop basic wireframes or mockups for core features
- Document design standards to ensure consistency across future development